

# SIDDARTHA INSTITUTE OF ENGINEERING & TECHNOLOGY:: PUTTUR (AUTONOMOUS)

Siddharth Nagar, Narayanavanam Road – 517583

**Subject with Code: OBJECT ORIENTED PROGRAMMING THROUGH JAVA**(23CS0508)

Year & Sem: II B.Tech & I Sem

Course & Branch: CSE,CSM,CAD,CCC,CIC & CAI

**Regulation:** R23

#### UNIT I

## Introduction to OOP,Operators and Statements in Java

1	a)	What are the core OOP's concepts?	[L1,CO1]	[2M]
	b)	List out Java language BUZZWORDS.	[L1,CO1]	[2M]
	c)	What is an escape sequence comment?	[L1,CO1]	[2M]
	d)	Define variables. List out different types of variables.	[L1,CO1]	[2M]
	e)	Define ternary operator with syntax.	[L1,CO1]	[2M]
2	a)	Describe the principles of object oriented programming.	[L2,CO1]	[5M]
	b)	Explain the step-by-step process for creating, compiling & running java program using JVM.	[L2,CO1]	[5M]
3	a)	Describe the structure of java.	[L2,CO1]	[5M]
	b)	Create a simple java program to understand structure of java program	[L6,CO1]	[5M]
4	a)	What is a token in Java? Illustrate the tokens available in Java.	[L3,CO1]	[5M]
	b)	List and explain types of java statements.	[L2,CO1]	[5M]
5	a)	Develop a program to understand the command line arguments.	[L6,CO1]	[5M]
	b)	Explain user input to program using scanner class.	[L2,CO1]	[5M]
6	a)	List and explain about different data types with examples	[L2,CO1]	[5M]
	b)	Illustrate briefly type Conversion and type casting.	[L3,CO1]	[5M]
7	a)	Illustrate scope of a variable and method with examples.	[L3,CO1]	[4M]
	b)	List and explain about the rules for creating identifier.	[L2,CO1]	[4M]
	c)	Identify different types of literals with examples	[L3,CO1]	[2M]
8	a)	Identify a formatted output with printf() method.	[L3,CO1]	[4M]
	b)	Illustrate static and final keywords with example.	[L3,CO1]	[3M]
	c)	Explain Precedence and associativity of operators.	[L2,CO1]	[3M]
9	a)	What is an operator? Explain different types of operators.	[L2,CO1]	[5M]
	b)	List out the selection statements available in Java. Explain with an example.	[L2,CO1]	[5 M]
10	a)	Classify looping statements available in Java. Explain with an example.	[L4,CO1]	[5M]
	b)	Create a java program to find Factorial of given number.	[L6,CO1]	[5M]
11	a)	Classify jump statement available in Java. Explain with an example.	[L4,CO1]	[5M]
	b)	Develop a java program to design calculator with basic operations using switch.	[L6,CO1]	[5M]

#### UNIT II

# **Classes, Objects and Methods**

1	a)	What is constructor overloading?	[L1,CO2]	[2M]
	b)	What is meant by an Nestedclass?	[L1,CO2]	[2M]
	c)	List Access Specifiers in java.	[L1,CO2]	[2M]
	d)	What is the use of 'this' Keyword?	[L1,CO2]	[2M]
	e)	Define method.	[L1,CO2]	[2M]
2	a)	Describe the definition and syntax of Class, Method and Object.	[L2,CO2]	[5M]
	b)	Create a java program to display "Hello! Java" using Class, Object and Method.	[L6,CO2]	[5M]
3	a)	Create a java program for Assigning One Object to Another.	[L6,CO2]	[5M]
	b)	Describe the access control for class members with example.	[L2,CO2]	[5M]
4	a)	Explain about accessing private members with example	[L2,CO2]	[5M]
	b)	Define constructor. Classify the types of constructors in Java.	[L4,CO2]	[5M]
5	a)	Explain about constructor overloading with example.	[L2,CO2]	[5M]
	b)	Explain about Nested Classes with example.	[L2,CO2]	[5M]
6	a)	Explain the application of final keyword with variable, method and class in detail with an example.	[L2,CO2]	[5M]
	b)	Create a java program for understanding the pass by value.	[L6,CO2]	[5M]
7	a)	Create a java program for pass by Reference.	[L6,CO2]	[5M]
	b)	Develop a java program to illustrate constructor overloading.	[L6,CO2]	[5M]
8		Define Method overloading. How the method can be overloaded with suitable Example?	[L2,CO2]	[10M]
9	a)	Distinguish method Overriding and method Overloading.	[L4,CO2]	[5M]
	b)	Create a class object as parameter in method.	[L6,CO2]	[5M]
10	a)	Create a java program to find the factorial value of the given number using recursive method.	[L6,CO2]	[5M]
	b)	Develop a java program for Nesting of Methods.	[L6,CO2]	[5M]
11	a)	Distinguish method overriding with suitable example.	[L4,CO2]	[5M]
	b)	Differentiate between attribute final and static	[L4,CO2]	[5M]

#### UNIT III

# **Arrays,Inheritance and Interfaces**

1	(۵	Here to declare on owner in Love?	II 1 CO21	[2][/[]
1		How to declare an array in Java?	[L1,CO3]	[2M]
		How to Access Elements of an Array in Java?	[L1,CO3]	[2M]
	c)	What is the use of 'Super' Keyword? Give an example.	[L1,CO3]	[2M]
	d)	What is the use of Interface?  Define annotations.	[L1,CO4]	[2M]
2	e)		[L1,CO4]	
	a)	Define an Array? Classify the types of arrays in Java.	[L4,CO3]	[4M]
		Identify a storage of array in computer memory.	[L3,CO3]	[4M]
	c)	Identify a accessing elements of array.	[L3,CO3]	[2M]
3	a)	Discuss about operations on array elements.	[L2,CO3]	[3M]
	b)	Create a java program for Assigning array to Another array.	[L6,CO3]	[4M]
	c)	Identify a dynamic change of array size.	[L3,CO3]	[3M]
4	a)	Create a Java Program to sort the elements of an array in ascending order	[L6,CO3]	[5M]
	b)	Develop a Java Program to Check if an Array Contains a Given Value.	[L6,CO3]	[5M]
5	a)	Explain about 2D array and 3D array with an example.	[L6,CO3]	[4M]
	b)	Describe arrays of varying length with an example.	[L2,CO3]	[4M]
	c)	Differentiate between arrays and vectors.	[L4,CO3]	[2M]
6	a)	Explain about Inheritance .List out types of Inheritance.	[L2,CO3]	[4M]
	b)	Illustrate universal super class –object class and its methods	[L3,CO3]	[3M]
	c)	Classify the inhibiting inheritance of class using final.	[L4,CO3]	[3M]
7	a)	Identify access control and its inheritance	[L3,CO3]	[3M]
	b)	Create a java Program to explain multi-level inheritance.	[L6,CO3]	[4M]
	c)	Describe the use of 'super' and 'final' keyword in inheritance with an example.	[L2,CO3]	[3M]
8	a)	Create a java program constructor method in inheritance	[L6,CO3]	[5M]
	b)	Differentiate between method overriding and dynamic method dispatch.	[L6,CO3]	[5M]
9	a)	What is an abstract class? Explain all the cases to implement abstract class.	[L2,CO4]	[5M]
	b)	What is an interface? Rules to create an interface in java with example.	[L6,CO4]	[5M]
10	a)	Describe about nested interface and multiple interface with an example.	[L2,CO4]	[4M]
	b)	Develop a java program to implement inheritance of interfaces.	[L6,CO4]	[3M]
	c)	Develop a java program to implement default method in interfaces.	[L6,CO4]	[3M]
11	a)	Illustrate the following i)Static method in interface ii)Functional interface	[L3,CO4]	[5M]
	b)	Categorize the different types in annotations.	[L4,CO4]	[5M]

## UNIT IV

## Packages, java Library, Exception Handling, Java I/O and File

1	a)	What is a package? How to define a package?	[L1,CO5]	[2M]
	b)	Define java library.	[L1,CO5]	[2M]
	c)	What is class Math?	[L1,CO5]	[2M]
	d)	What is an uncaught exception?	[L1,CO5]	[2M]
	e)	Define Byte streams.	[L1,CO5]	[2M]
2	a)	What is a Package? Explain the Packages with an example and how to import packages.	[L2,CO5]	[5M]
	b)	Explain about step by step procedure in path and class path.	[L2,CO5]	[5M]
3	a)	Identify the access control in packages.	[L3,CO5]	[4M]
	b)	Illustrate packages in java SE in detail.	[L3,CO5]	[3M]
	c)	Identify the java.lang packages and its classes.	[L3,CO5]	[3M]
4	a)	Define Enumeration. How to use Enum keyword in java?	[L2,CO5]	[5M]
	b)	Illustrate Wrapper classes in java and its advantages.	[L3,CO5]	[5M]
5	a)	Demonstrate the auto-boxing and auto-unboxing in java.	[L2,CO5]	[4M]
	b)	Illustrate java util classes and interfaces.	[L3,CO5]	[3M]
	c)	Difference between formatted class and random class	[L4,CO5]	[3M]
6	a)	What is time package? Create a java program for Date/Time formatting in java.	[L6,CO5]	[5M]
	b)	Identify the class instant and temporal adjuster class	[L3,CO5]	[5M]
7	a)	What is an Exception? Explain different types of Exception.	[L2,CO5]	[4M]
	b)	How to use of try and catch block in java?	[L2,CO5]	[3M]
	c)	Illustrate the hierarchy of standard Exception classes.	[L3,CO5]	[3M]
8	a)	Identify the use of throw,throws and throwable clause with examples.	[L3,CO5]	[5M]
	b)	What are Java's Built-in Exception? Illustrate the importance of finally block.	[L3,CO5]	[5M]
9	a)	Describe about multiple catch class with an example.	[L2,CO5]	[3M]
	b)	Differentiate Checked Exception and Unchecked Exception.	[L4,CO5]	[4M]
	c)	Identify the java I/O API with an examples	[L3,CO5]	[3M]
10	a)	Discuss about the File Input Stream and File Output Stream in java with examples.	[L2,CO5]	[3M]
	b)	Illustrate different types of File operations in java.	[L3,CO5]	[4M]
	c)	Differentiate between byte streams and character stream.	[L4,CO5]	[3M]
11	a)	How to Write and Read a file in java with an example.	[L2,CO5]	[5M]
	b)	List and explain File handling functions using File class.	[L2,CO5]	[5M]

## UNIT-V String Handling,Multithreading Programming and Java Database Connectivity

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1	a)	What is String in Java? Is String is data type?	[L1,CO5]	[2M]
	b)	Difference between String and StringBuffer classes.	[L3,CO5]	[2M]
	c)	What is difference between starting thread with Run () and start () method?	[L1,CO6]	[2M]
	d)	1	[L1,CO6]	[2M]
	e)	What is FX GUI in java?	[L1,CO6]	[2M]
2	a)	Define String. Explain different String declarations with an example.	[L2,CO5]	[5M]
	b)	Create a java program to check the given string is palindrome or not.	[L6,CO5]	[5M]
3	a)	Distinguish String and its methods and StringBuffer and its methods with suitable example.	[L5,CO5]	[5M]
	b)	What is Multithreading? Illustrate the ways to create multiple threads in java.	[L3,CO6]	[5M]
4	a)	Discuss the need for multiple threads in multithreaded programing for multicore processor .	[L2,CO6]	[5M]
	b)	Create java program for main thread-creation of new threads.	[L6,CO6]	[5M]
5	a)	Discuss about life cycle of thread and its priority with neat diagram.	[L2,CO6]	[5M]
	b)	What is thread Priority synchronization? Discuss with an example.	[L2,CO6]	[5M]
6	a)	Illustrate about Deadlock and race situations.	[L3,CO6]	[5M]
	b)	Describe about inter-thread communication	[L2,CO6]	[5M]
7	a)	Explain the methods of Suspending, Resuming and Stopping in threads	[L2,CO6]	[5M]
	b)	Define JDBC. Explain importance of JDBC.	[L2,CO6]	[5M]
8	a)	Discuss about JDBC architecture and explain in detail.	[L2,CO6]	[5M]
	b)	Express the installing MySQL and MySQL Connector/J	[L6,CO6]	[5M]
9	a)	Identify JDBC environment setup and establishing JDBC database connections.	[L3,CO6]	[5M]
	b)	Describe the ResultSet Interface with examples	[L2,CO6]	[5M]
10	a)	Explain about window structure in java FX APP.	[L2,CO6]	[5M]
	b)	Create a java program for displaying text and image using java FX GUI.	[L6,CO6]	[5M]
11	a)	Describe about event handling methods in java FX GUI.	[L2,CO6]	[5M]
	b)	Explain about various scene graph and mouse events with example.	[L2,CO6]	[5M]